DATE PRESENTED:		N	orth Smithheid	301	IOOI DISTRICT		
VERVIEW OF UNIT: Betting Ready will provide students with a foundation of movement kills and cues. Students will begin to understand the various comotor and non-locomotor movement patterns, levels, pathways, empo, directions and relationships. EXENDENCIS Projectal Education And weighter of movement patterns, levels, pathways, empodences in a few foundation of movement in the provide students will begin to understand the various devices and increases in provide students will be an encoded and a social behavior in provide and a social behavior in the community in the intervion and provide and a social behavior in provide and a social behavior in a social behavior in the social and a social behavior in the community in the social and a social behavior in the social and a social behavior in the social behavior in the social and a social behavior in the social behavior in the social and a social behavior in the social behavior in the social and a social beh	TITLE OF UNIT: Getting Ready!				GRADES : K-1		
 Address will provide students with a foundation of movement dills and cues. Students will begin to understand the various comotor and non-locomotor movement patterns, levels, pathways, mpo, directions and relationships. CANDARDS: Physical Education Canonic and non-locomotor movement patterns, levels, pathways, mpo, directions and relationships. CANDARDS: Physical Education advertise will begin to understand the implications of and the beening behavior in physical and development on more suits. Students will begin to understand the implications of and the beening behavior in physical activity. Completency in many movements Mature form 1.1.1 Gross tormotor patterns 1.1.2 Movement, e.g. locomotor, non-locomotor, directionality, levels, tempo, etc. 1.2.1 Movement concepts and principles Combination movements patterns 1.4.1 Building a Foundation*, Parachute* Catching and forthoring* Combination movement patterns 1.4.1 Building a Foundation*, Parachute* Catching and forthoring* Movement concepts and principles Movement concepts and principles Movement tores 2.2.1 Movement tores 2.2.1 Movement as strength and endurance (push, pull, lift) Internal and strength and endurance (push, pull, lift) Movement strength and endurance (push, pull, lift) Stretching Movement tow to safe participate in large group activities. 	DATE PRESENTED:DATE DUE: _		DATE DUE:	LENGTH OF TIME: Trimester		ester	
What are the foundation of movement patterns, levels, pathways, composition and non-locomotor movement patterns, levels, pathways, composition and relationships. Students will sopin to understand the various and policions and relationships . ADDARDS: Physical Education Students will sopin to wave powers of the various and policions and relationships. Students will sopin to wave powers of the various and policions of the various and policions of the various and policions and relations. Students will sopin to wave powers of the various and policions of the various and policions of the various and policions andiffered andiffered and and the various and policions 	ERVIEW OF UNI	Т:					
in many movement torms principles to the learning movement in physical addivity. implications of and the maintain a physical addivity. and exeternal environments influe physical activity. involvement torms. motor skills. implications of and the physical fitness. bestown in physical activity. bestown in physical activity. and exeternal environments influe physical activity. VISICAL EDUCATION STANDARDS: see curriculum for specific standards, e.g. (CUT AND PASTE FROM MAP) Compatency in many movements . Self-Control and space 5.1.1 Gross locomotor patterns 1.1.2 . . Self-Control and space 5.1.1 Movement, e.g. locomotor, non-locomotor, directionality, levels, tempo, etc. 1.2.1 . Safe 9 . Cooperative (Games, * Building a Foundation,* Parachute*) . Safe 9 . Cooperative (Games,* Building a Foundation,* Parachute*) . . Movement coacepts and principles Movement coacepts and principles . . . Movement case 2.2.1 . . Benefits from physical activity 4.1.1.2 . . . Movement patterns 3.2.1 . . Physical Activity	ills and cues. comotor and n mpo, direction ANDARDS: Phy 1.Students will	Students will begin to on-locomotor movem s and relationships. ysical Education 2.Students will apply	o understand the ent patterns, leve 3.Students will	var els,	ious pathways, 4.Students will apply	5.Students will	are the foundations of movement? 6.Students will
 Competency in many movements Mature form 1.1.1 Gross locomotor patterns 1.1.2 Movement, e.g. locomotor, non-locomotor, directionality, levels, tempo, etc. 1.2.1 Combination movement patterns 1.4.1 Building a Foundation*, Parachute* Catching and Throwing* Cooperative (Games,* Building a Foundation,* Parachute*) Movement concepts and principles Movement concepts and principles Movement vocabulary 2.1.1 Movement cues 2.2.1 Benefits from physical activity Physical Activity Benefits 3.1.1 Movement patterns 3.2.1 Physical Activity Benefits 3.1.1 Identify physical activity. Identify physical activity. Identify physical activity (cardiovascular endurance (heart power)) muscular strength and endurance (push, pull, lift) stretching DURING UNDERSTANDING: Demonstrate awareness of personal and general space. Begins to demonstrate locomotor and non-locomotor skills. 	in many movement i and proficiency in a movement forms.	forms principles to the learning few and development of motor skills.	implications of and the benefits derived from involvement in physical activity.		skills and concepts to maintain a physically active lifestyle and a health-enhancing level of physical fitness.	personal and social behavior in physical activity settings.	and external environments influence physical activity.
 Movement concepts and principles Movement vocabulary 2.1.1 Movement vocabulary 2.1.1 Movement cues 2.2.1 Benefits from physical activity Physical Activity Benefits 3.1.1 Movement patterns 3.2.1 Physically active life style Identify physical activity 4.3.1 aerobic capacity/cardiovascular endurance (heart power) muscular strength and endurance (push, pull, lift) flexibility (How far can I stretch?) stretching 	 Mature for Gross locor Movement levels, tem Combination O O 	m 1.1.1 notor patterns 1.1.2 , e.g. locomotor, non-locomo po , etc. 1.2.1 on movement patterns 1.4.1 Building a Foundation*, Parad Catching and Throwing* Cooperative (Games,* Buildir	tor, directionality, hute*	5.	 Self-Control and Laws, rules, pi Safety 5.3.1 Space Cloth equip Work cooperation 	space 5.1.1 rocedures, and etic e ing and footwear oment vely and productively 5	
 Benefits from physical activity Physical Activity Benefits 3.1.1 Movement patterns 3.2.1 Physically active life style Identify physical activity 4.3.1 aerobic capacity/cardiovascular endurance (heart power) muscular strength and endurance (push, pull, lift) flexibility (How far can I stretch?) stretching IDURING UNDERSTANDING: Demonstrate awareness of personal and general space. Begins to demonstrate locomotor and non-locomotor skills. Know how to safely participate in large group activities. 	Movement	vocabulary 2.1.1			Appropriate inte		physical activity
 aerobic capacity/cardiovascular endurance (heart power) muscular strength and endurance (push, pull, lift) flexibility (How far can I stretch?) stretching IDURING UNDERSTANDING: Demonstrate awareness of personal and general space. Begins to demonstrate locomotor and non-locomotor skills. Know how to safely participate in large group activities. 	 Physical Ac Movement 	tivity Benefits 3.1.1 patterns 3.2.1 ive life style		6.	 Appropriate and 6.2.1 Youth organization 	safe areas in the comr	6.3.1, 6.3.2, 6.5.1
 Demonstrate awareness of personal and general space. Begins to demonstrate locomotor and non-locomotor skills. Know how to safely participate in large group activities. 	 aerok powe musc flexib 	r) r) ular strength and endurance ility (How far can I stretch?)	·				
begins to demonstrate the importance of enderance, strength, and nexisinty.	DemonstraBegins to dKnow how	te awareness of personal and emonstrate locomotor and no to safely participate in large g	on-locomotor skills. roup activities.	, and	flexibility.		
RIOR KNOWLEDGE:		GE:					

STUDENT OBJECTIVES, SKILLS and/or NEW KNOWLEDGE:

1. Competency in many movements

- 1.1.1 Becomes aware that **form** in basic skills is the most efficient technique for each skill.
 - skill practice
- 1.1.2 Begins identifying and using mature form in some gross motor patterns
 - gallop

- ٠ hop
- . jump
- leap ٠
- run •
- skip
- slide
- walk •

1.2.1 Begins to demonstrate awareness of movement by showing form in the following skills.

- locomotor
- gallop 0
- o hop
- 0 jump
- o leap
- o run
- skip 0
- 0 slide o walk
- Non-locomotor
 - bending
 - o pushing and pulling
 - o rising
 - 0 twisting
 - 0 turning
 - o shaking
 - o stretching
 - o swinging
 - o swaying
- directionality e.g.
 - o up
 - down 0 right
 - 0 o left
 - o side ways
 - o forward/back
 - o following
 - 0 leading
 - 0 mirroring
- levels
- 0
 - low o medium
 - o high
 - pathways
 - o straight
 - o curvy
 - o zigzag
- balance
- personal and general space raising and lowering
- tempo
 - o slow,
 - o medium
 - fast 0
- Begins to show initial form in combination movement patterns: 1.4.1
 - Building a Foundation*, Parachute* ٠
 - Catching and Throwing* •
 - Cooperative (Games,* Building a Foundation,* Parachute*)
 - Net, e.g.: exploratory volleyball, badminton, tennis .
 - catching/throwing
 - hand eye coordination
 - reaching/catching
 - o running/grabbing
 - running/striking 0

- o stepping/striking
- Territory/field sport, e.g.: exploratory soccer, basketball, flag football, floor hockey
 - running/tagging
 - running/fleeing
 - o turning/twisting
 - running/stopping
 - o running/throwing
- Striking, e.g.: exploratory whiffle T-ball, kick/ handball, bowling, mini golf
 - o reaching/striking
 - o standing/striking
 - walking/kicking
 - o walking/striking
- Dance/rhythm, e.g.: exploratory creative movement, introductory line dancing, folk dance, aerobic dance, scarf juggling, cup stacking, ribbon
 - counting/moving
 - stepping/turning
 - sliding/turning
 - stepping/stretching
 - o run/gallop
 - o run/leap
 - o run/skip
 - o skip/gallop
 - o step/hop
 - o step/leap
 - o step/slide
- Fitness, e.g.: exploratory personal fitness, yoga, aerobics, jumping rope, relay, balance, circuit training, balance/stunt/ tumbling, track and field, circuit training
 - jumping/squatting
 - jumping/turning
 - stepping/lunging
 - stepping/stretching
- Cooperative, e.g.: exploratory team building activities, parachute
 - o chasing/fleeing
 - o lifting/pulling
 - lifting/turning
 - o reaching/pulling
- Recreational, e.g.: exploratory backyard games (e.g. tag, SPUD, kick the can, monkey in the middle
 - o running/stopping
 - stepping/twisting
 - o grabbing/dodging
 - o stepping/striking
 - reaching/twisting

2. Movement concepts and principles

٠

2.1.1 Recognize movement vocabulary as it applies to motor skill development.

- locomotor
 - gallop
 - o hop
 - o jump
 - o leap
 - o run
 - o skip
 - o slide
- o walk
- non-locomotor
 - bendingpushing and pulling
 - pushing and puin
 rising
 - o twisting
 - o turning
 - shaking
 - stretching
 - swinging
 - swaying
- directionality e.g.

- o up
- o down
- o right
- o left
- o side ways
- o forward/back
- o following
- o leading
- o mirroring
- levels
 - lowmedium
 - o high
- pathways
 - o straight
 - o curvy
 - zigzag
- balance
- personal and general space
- raising and lowering
- tempo
 - o slow,
 - o medium
 - o fast

2.2.1 Listen to movement cues and respond appropriately through movement, e.g.

- balance
- follow through
- opposite
- pathway
- release
- stretch

3. Benefits from physical activity

- 3.1.1 Begins to identify how physical activity improves health, e.g.
 - increase health benefits
 - controls weight
 - improves bone strength
 - improves muscular strength and endurance
 - improves sleep patterns
 - increases energy
 - reduces body fat
 - disease prevention
 - cardiovascular health
 - increases immune system function
 - o obesity
- 3.2.1 Creatively explores movement patterns through introductory sport activities.
 - Territory/field sport, e.g.: exploratory soccer, basketball, flag football, floor hockey
 - Striking, e.g.: exploratory whiffle T-ball, kick/ handball , bowling, mini golf
 - Dance/rhythm, e.g.: exploratory creative movement, introductory line dancing, folk dance, aerobic dance, scarf juggling, cup stacking, ribbon
 - Fitness, e.g.: exploratory personal fitness, yoga, aerobics, jumping rope, relay, balance, circuit training, balance/stunt/ tumbling, track and field, circuit training
 - **Cooperative, e.g.**: exploratory team building activities, parachute
 - Recreational, e.g.: exploratory backyard games (e.g. tag, SPUD, kick the can, monkey in the middle

4. Physically active life style

- 4.3.1 Begins to identify physical activity in which participation enhances physical personal health.
 - aerobic capacity/cardiovascular endurance (heart power)
 - bike riding
 - dancing
 - ice skating
 - jogging
 - $\circ \quad \text{jumping rope} \\$

- roller blading
- o running
- \circ skateboarding
- swimming
- \circ walking
- muscular strength and endurance (push, pull lift)
 - push-ups
 - o curl-ups
 - o chin-ups
- flexibility (How far can I stretch?)
 - stretching (warm-up/cool-down)

5. Personal and social behavior

- 5.1.1 Exhibits self-control with regard to personal and general space.
 - applying safe practices, e.g. proper attire to allow for uninhibited movement
 - rules and procedures (Open Circle)
 - proper, intended, and safe equipment use.
- 5.2.1 Follows activity-specific laws, rules, procedures, and etiquette for:
 - Territory/field sport
 - Striking
 - Dance/rhythm
 - Fitness
 - Cooperative
 - Recreational
- 5.3.1 Begins to demonstrate ways to be safe in large group movement activity settings.
 - Awareness of body in personal and general space (life saver space)
 - Proper clothing and footwear
 - Safe use of equipment
- 5.4.1 Begins to work cooperatively and productively with a partner and/or a group to accomplish a set goal
 - begins to identify how working together helps reach a set goal.
 - begins to demonstrate how to respect others in competitive and cooperative settings.
 - begins to demonstrate how to identify good performances of others.
 - Begins to demonstrate the ability to make safe choices
 - appropriate periods of time (1-4)
- 5.4.2 Begins to apply the principles of **Open Circle** in the PE setting
 - Non-negotiable rules
 - <u>www.opencircle.org</u>
- 5.5.1 Begins to demonstrate behavior that is independent and on task for developmentally appropriate periods of time (1-4 minutes).
- 5.6.1 Understands and uses appropriate interactions with peers in the physical education setting.
 - begins to interact appropriately with peers by
 - accepting responsibility for one's own actions
 - o including others of different skill levels

6. Internal and external environments

- 6.1.1 Begins to identify appropriate and safe areas within the community to participate in physical activity.
- 6.1.2 Begins to identify various safe locations that are intended for recreation and play e.g.
 - beaches
 - bike paths
 - Boys and Girls Clubs (Woonsocket)
 - gymnasiums
 - health centers
 - parks
 - playgrounds
 - Park and Recreation Department
 - recreational centers e.g., batting cages
 - school grounds
 - Slatersville Reservoir

- track/turf
- Wide World of Indoor Sports
- YMCA/YWCA (Woonsocket, Lincoln, Smithfield)
- 6.2.1 Begins to identify physical activities that can be performed in a variety of settings, e.g.
 - Interscholastic
 - Intramural
 - Recreational
 - elite (e.g. AAU, development team)
 - college/university camps
 - private/independent
- 6.3.1 Begins to identify youth organizations in the community that offer physical activity programs e.g.,
 - YMCA/YWCA
 - Recreation departments
 - School enrichment activities (basketball instruction, yoga, mileage club).
- 6.3.2 Begins to recognize resources in the community:
 - Boys and Girls Clubs.
 - community recreation programs
 - extracurricular clubs
 - inter-scholastic teams
 - YMCA
- 6.4.1 Begins to identify a variety of valid sources to find information about physical activity, e.g.
 - classroom teachers
 - coach
 - guidance counselors
 - internet sources
 - library
 - parents
 - peers
 - physical education/health teacher
 - principal
 - print sources
 - school nurse/teacher
 - T.V. media
- 6.5.1 Begins to identify youth organizations in the community that offer physical activity programs , e.g.
 - Boys and Girls Clubs.
 - community recreation programs
 - extracurricular clubs
 - inter-scholastic teams
 - YMCA
- 6.6.1 Uses physical activity information from:
 - classroom teachers
 - coach
 - guidance counselors
 - internet sources
 - library
 - parents
 - peers
 - physical education/health teacher
 - principal
 - print sources
 - school nurse/teacher
 - T.V. media

ACTIVITIES, PRODUCTS, PERFORMANCE, and ASSESSMENTS: see curriculum introduction

Activity logs – collection of scores • Interviews

Anecdotal records

Checklists

- Student to student
 Teacher to student
- Multiple Intelligences assessments, e.g. Role playing - bodily kinesthetic , visual representation, oral

.

• Conferencing

•

•

•

• Student to third party Collaboration -

- Exhibits
- Fitnessgram (Pacer Test)
- interpersonal
- Journals (words or pictures)

presentations

- Questions and answers
- Technology (pedometers)
- Think-alouds

٠

Web's Depth of Knowledge skill/conceptual understanding

- Bloom's Taxonomy
- apply
- analyze
- synthesize/create
 - evaluate

ADDITIONAL RESOURCES: see curriculum for specifics

strategic reasoning

extended reasoning

Sparks Program including visuals etc.		www.americanheart.org		
Sports equipment for:		www.enchantedlearning.com		
 Balls (variety of playground, e.g. soft balls, geometric, 		www.everdaype.org		
jelly, yarn ball, vinyl ball, critters)		www.fitnessgram.net		
 Bean bag 		www.kidsdictionary.com		
 Bowling, soft and small 		www.kidshealth.org		
o Dance		www.nsmithfieldri.org		
0	Fitness Mats	www.opencircle.orgwww.pecentral.com		
0	Fitness testing	www.peuniverse.com (Physical Education sharing ideas)		
 Flag football, soft 		www.shapeupri.org		
• Foam dice		www.sparkpe.org		
 Hula Hoops 		www.teachpe.com (physical education teaching resources)		
 Parachute 		www.woonymca.org		
0	Polyspot			
0	Rings (small and large)			
CD player and CDs				
 Fitnessgram[™] CD 				

VOCABULARY

ADOLAN		
balance	• jump	side ways
 bending 	leading	 skill practice
 catching/throwing 	• leap	• skip
 chasing/fleeing 	• left	• slide
 clothing and footwear 	levels	• slow
 cool-down 	 locomotor 	 stepping/striking
 curvy 	• low	 stopping
 directionality 	marching	 straight
 down 	medium	stretching
 endurance (heart power) 	mirroring	striking
• fast	 muscular strength (push, 	swaying
fleeing	pull, lift)	• swinging
 flexibility (How far can I 	non-locomotor	tagging
stretch?)	 opposite 	tempo
 follow through 	 pathways 	throwing
following	 personal and general 	turning
 forward/backward 	space (life saver space)	• turning
• freeze	pulling	 twisting
 gallop 	release	• up
 good performances 	respect others	• walk
grabbing	• right	• warm-up
 hand eye coordination 	 rising 	 working together
• high	• run	 zigzag
• hop	 safe use of equipment 	0.0
• jogging	shaking	

LESSON PLAN for UNIT _____

LESSONS

- Lesson # 1 Summary:
- Lesson #2 Summary:
- Lesson #3 Summary:

OBJECTIVES for LESSON # _____

- Materials/Resources:
- Procedures:
 - Lead --in
 - Step by step
 - Closure
- Instructional strategies: see curriculum introduction
- Assessments: see curriculum introduction
 o Formative
 - o Summative